

Presse-Information

# WONDERLAND 2004 – 2006 / VENICE

17.09.2005 – 02.10.2005

Vernissage: 16.09.2005, 19.00

Open 17.09.2005 – 02.10.2005 ; daily 11.00 – 19.00

Magazzini del Sale, Dorsoduro 263, 30123 Venice

[www.wonderland.cx](http://www.wonderland.cx)

“Pixel” Preview of the Italian Wonderland participants.

In this PDF you will find some examples of the so called “Pixels”, the 40 cm x 40 cm plastic installations on which the teams will present excerpts of their work.

For more information and/or pictures in printresolution please contact:

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Pixel

Arbau studio

[www.arbaustudio.org](http://www.arbaustudio.org)

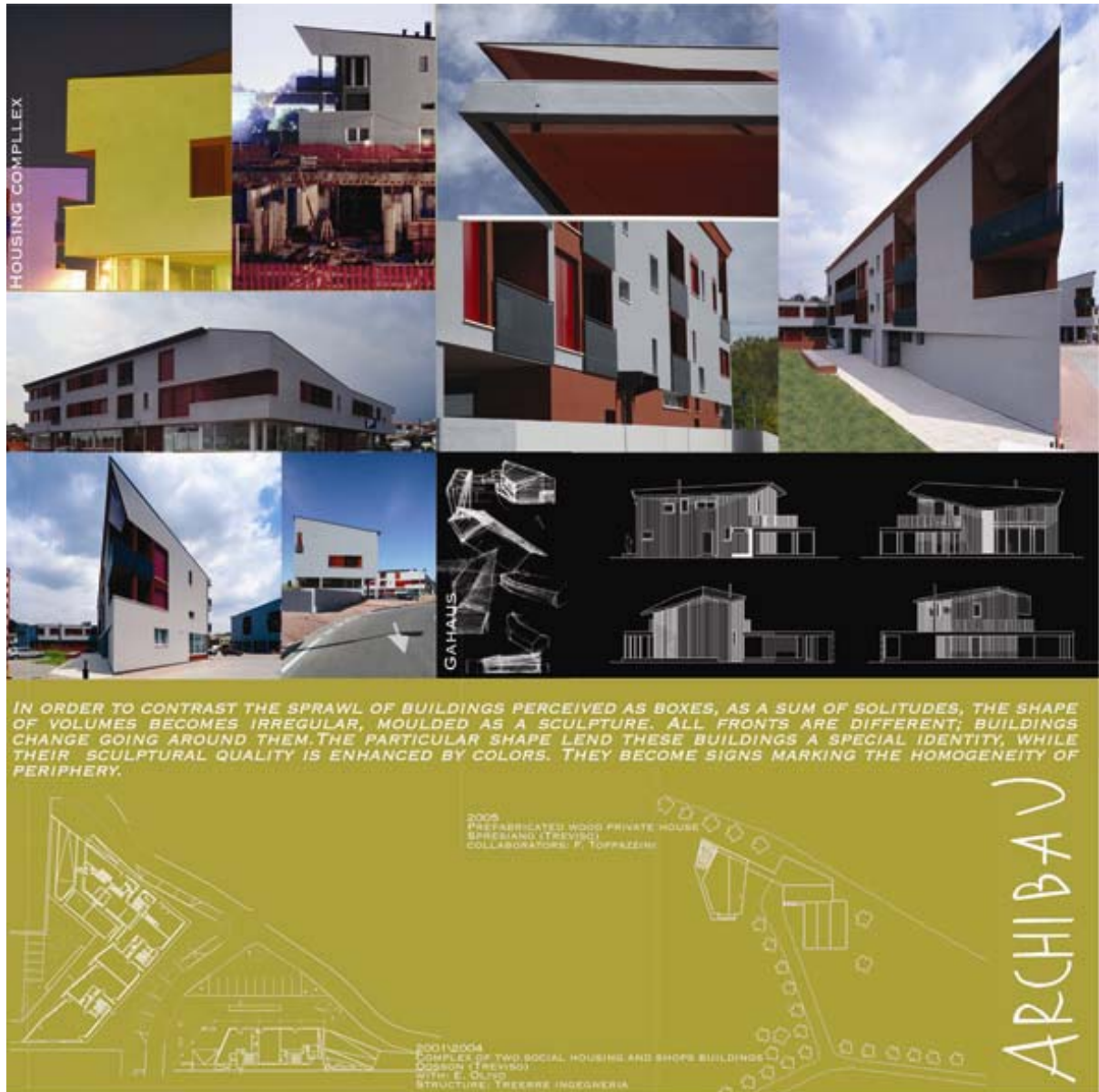


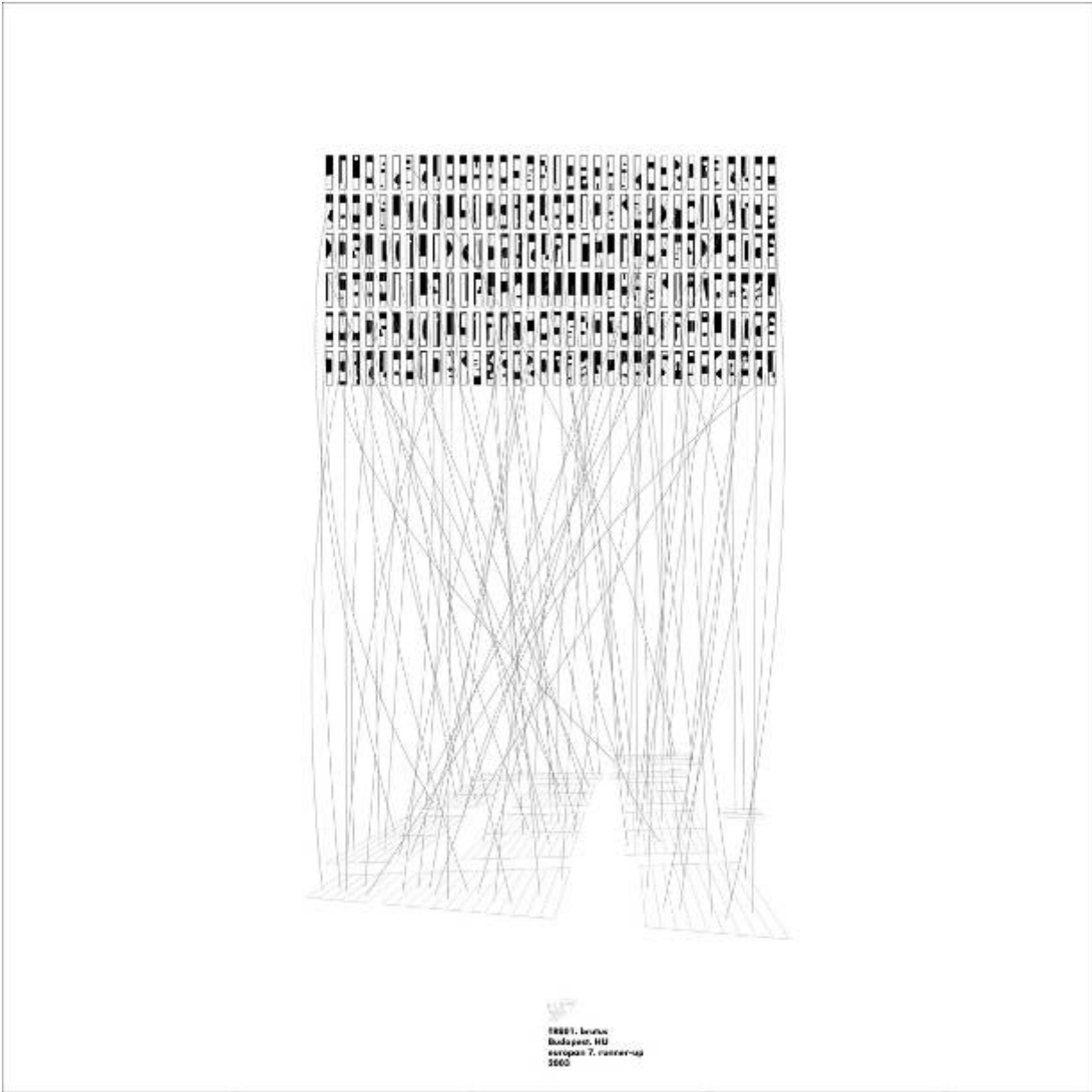
## Manifesto for an ORCHESTRATED URBANISM

### Dogologue

Starring “Pancho” the dog, and his off-screen master. All characters in the story are fictional. The dog Pancho is real.





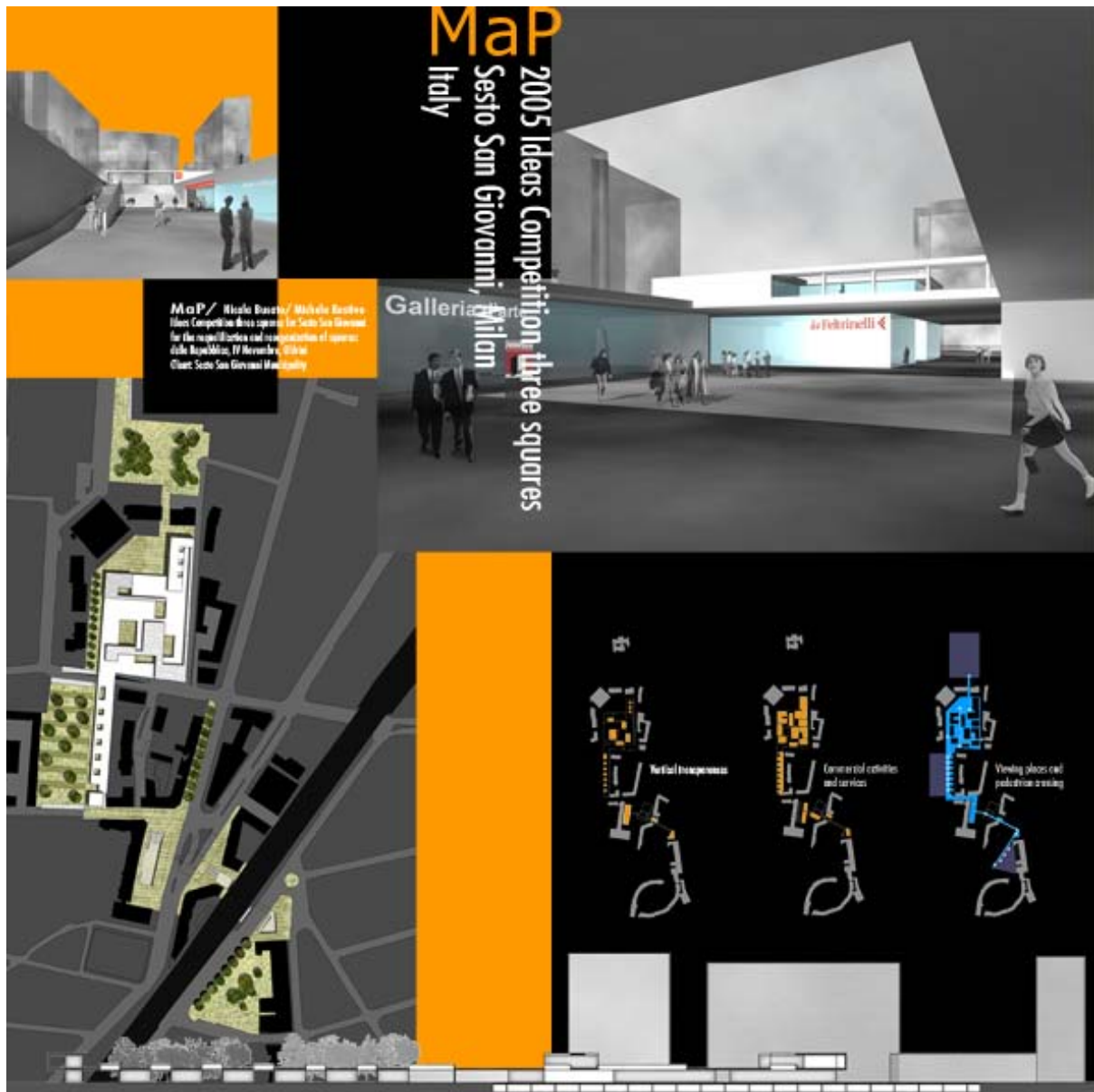


FRONT. LUNGA  
Budapest, HU  
Autore: T. PASTERNAK  
2002

Pixel

DOGMA



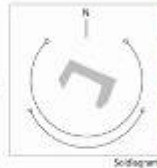
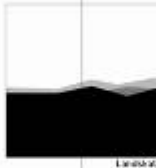
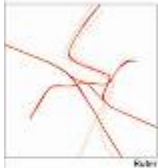




**VÆVET I HILLERØD - New shopping mall and housing, Hillerød, Danmark. Project.**

The project is located in the south-western part of Hillerød. This part of the city is with many contradictions: one built city and the landscape... the small scale of the housing areas and the larger scale of the industrial areas... the existing and the vision of the future development. This project "weaves" in the intention of connecting this urban/industrial landscape.

*Il progetto si trova nella parte a sud-ovest di Hillerød. Questa parte della città è contraddistinta da molteplici contraddizioni: il costruito e il paesaggio... la piccola scala degli edifici residenziali e la grande scala di quelli industriali... le situazioni esistenti e la visione di un futuro sviluppo. Il progetto si "intreccia" nella intenzione di ricomporre questo paesaggio urbano/industriale.*



Architetto: Francesco Meluso  
In collaborazione con: Børn, Arkitekt

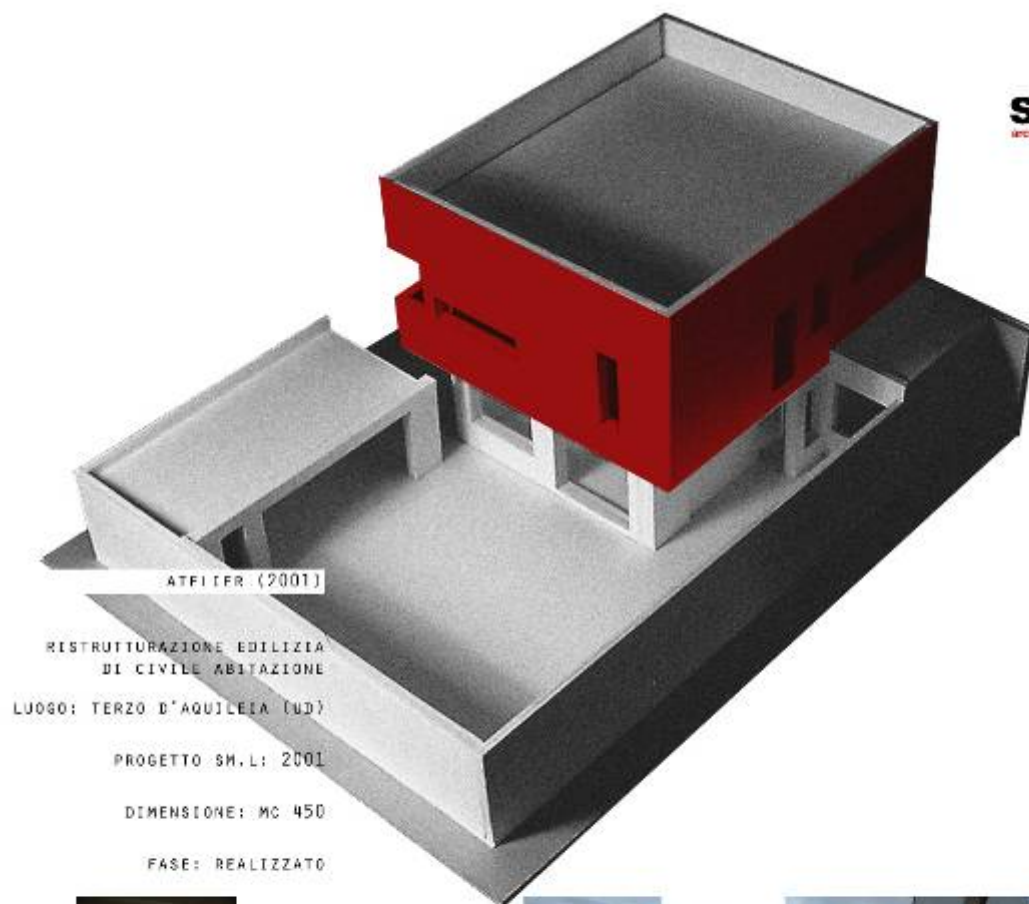


Pixel

Architetto Francesco Matucci

[www.fmatucci.com](http://www.fmatucci.com)

**sm.L**  
architettura | grafica



ATF IFR (2001)

RISTRUTTURAZIONE EDILIZIA  
DI CIVILE ABITAZIONE

LUOGO: TERZO D'AQUILEIA (UD)

PROGETTO SM.L: 2001

DIMENSIONE: MC 450

FASE: REALIZZATO



**liverani-molteni architetti**

**ST House, Barlassina (MI) 2001-2005 built**

**Text about the project:**

The shape of the house is simple and recalls the idea of the pitched roof house brought to the essential. The plan design starts from the intersection of two primary figures that assemble the house also in a functional way – night and day. A strict control of the mass, which at the same time is a control of the void, shaped as a labyrinth-like sequence, where the inside-outside becomes a constant “stay in”.

Inside, the slopes are effective in plan as well as in section, in the space. Every room has something special and different, as a result of the simple interior layout, strictly orthogonal. The exterior is entirely clad by bricks with a minimal joint. The brick unitary mass is cut and carved, then recomposed with glass.

The brick pitched roofs are already changing colour and are taking a certain stain, and the northern ones are going to see some moldings little by little..



Short description of the picture / plan / collage / ...

*what does it show concerning the project?*

*Site plan – house shape, trees position, path/walk*

*Figures and configuration  
2 figures, same size, night and day, open and close, north and south, ... duality*

*Geometric relation, precision (90° and 15°)*

*Interior layout 90°- each room is different*

[liverani-molteni\\_1\\_passo di.jpg](#)



Short description of the picture / plan / collage / ...

*what does it show concerning the project?*

*Outside, entrance courtyard, U shape, close space as an inside space – inside-out*

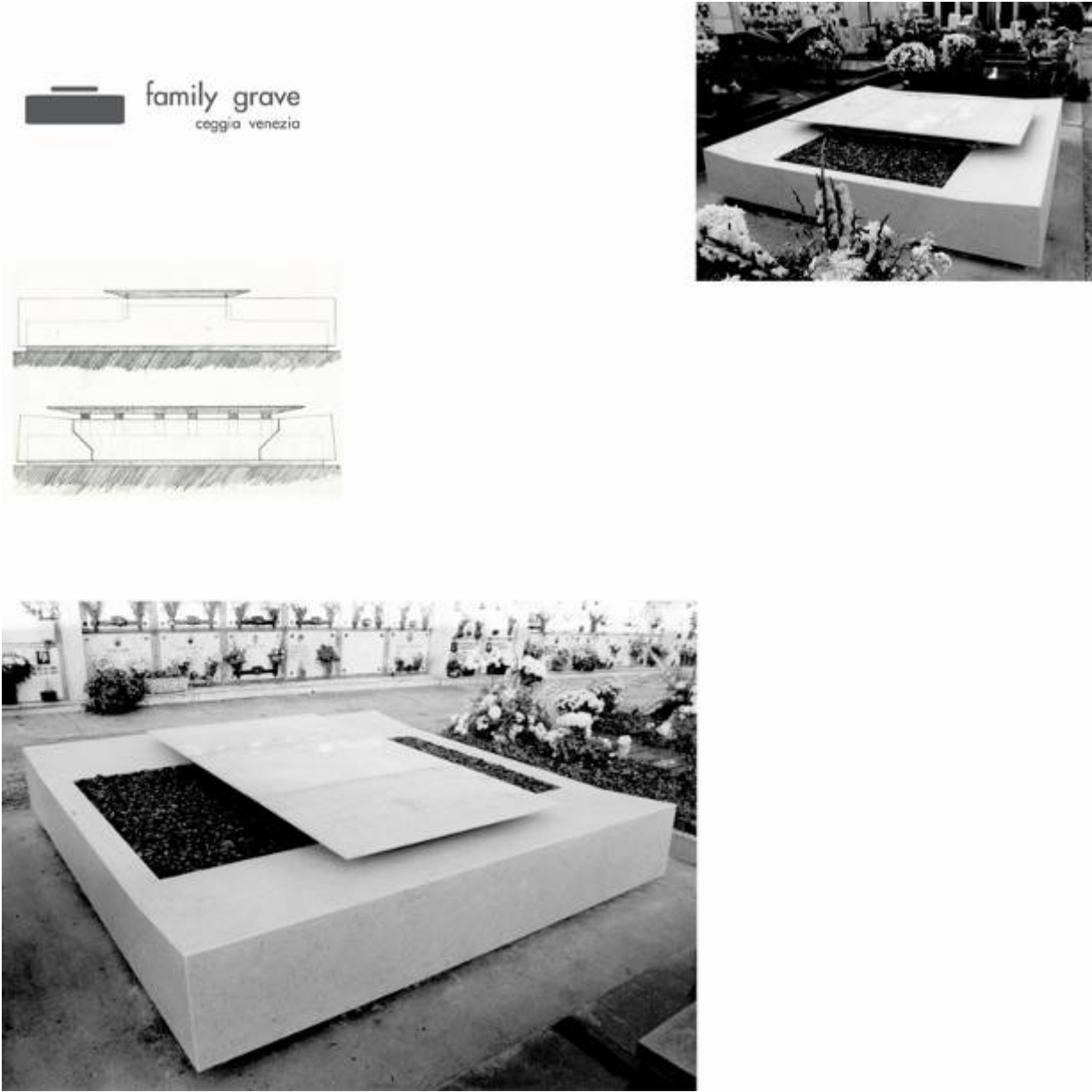
*House= brick, walls and roof is covered in same way, brick with no joint – inox for metal elements  
Garage= simple plaster, dark grey  
Concrete for outside path and pavements*

*Economy, simplicity, unity, contrast  
Space!!!*

[liverani-molteni\\_1\\_passo di\\_f.brunetti.jpg](#)

Photografer  
**Federico brunetti**





Pixel

studioata

[www.studioata.com](http://www.studioata.com)



Pixel

zD6 studio associato di architettura

[www.zD6.it](http://www.zD6.it)



light

laguna medical center, mestre

Several laboratories and offices are laid on the east curtain wall toward the Dorsano, and some service rooms are instead concentrated toward the blind wall of the block.

The walls, between distribution areas and the laboratories, are constituted by acid treated glass slabs, so the volume of the laboratories and the medical studies becomes a kind of "light room".

The blind central block is realized with a covering of zinc steel slabs.

Integration entry overlooks the Dorsano and is characterized from a bronze stone floor and a zinc steel ceiling which catch the light-transmission toward the outside and the reflex drawings of water.

A wood folded wall-edge inside artificial light.

Columns in tempered steel and acid treated glass constitute the other principal light sources of the entry.

